

Paul Feiler
3 dimensionales Gestalten

FORMFÄCHER



H f G

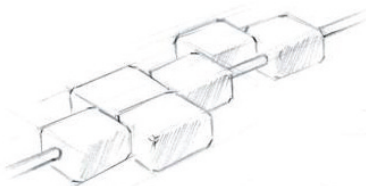
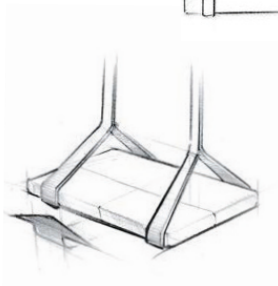
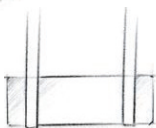
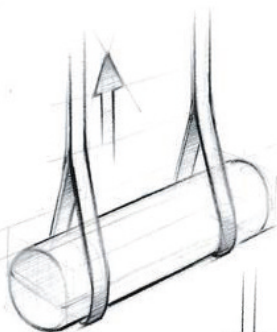
Hochschule für Gestaltung
Schwäbisch Gmünd

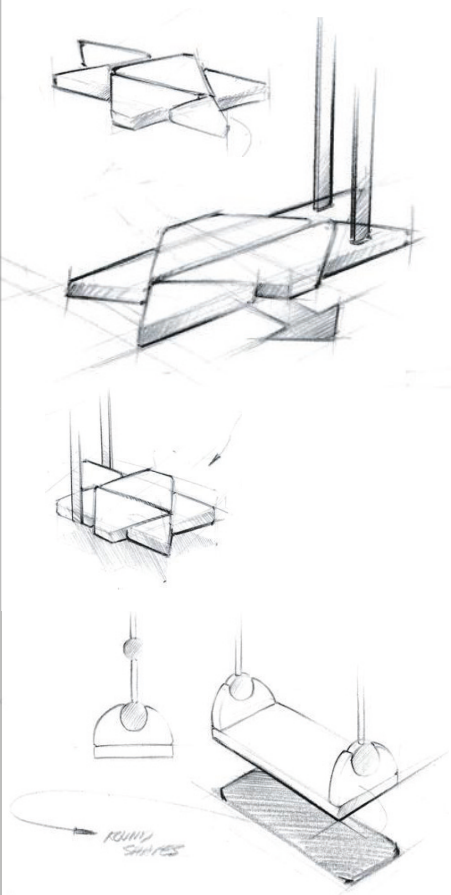
Inhaltsverzeichnis

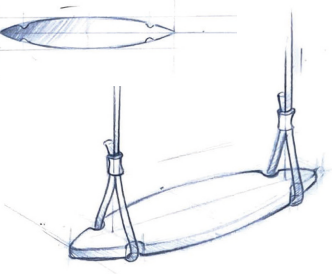
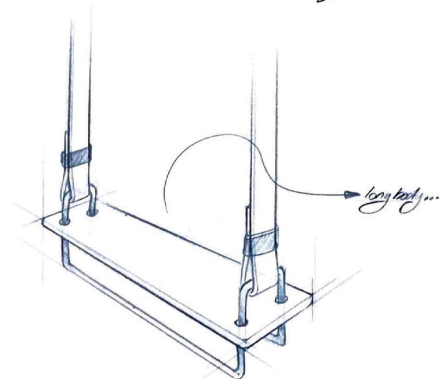
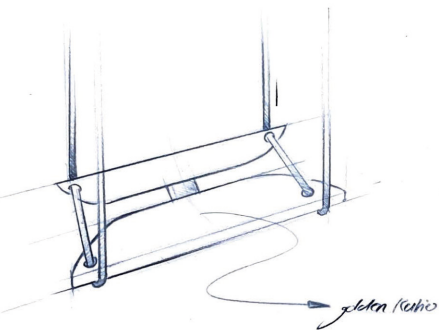
Grundgeometrische Körper	1
Addition	2
Proportionen	3
Addition im Winkel	4
Radien, Fasen	5
Subtraktion	6
Rotation	7
Freiformflächen	8
Konstruktive Strukturen	9
Durchdringen	10
Oberfläche	11
Produktgrafik	12
Illustrationen	13
Illustrationen	14
Renderings	15

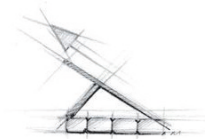
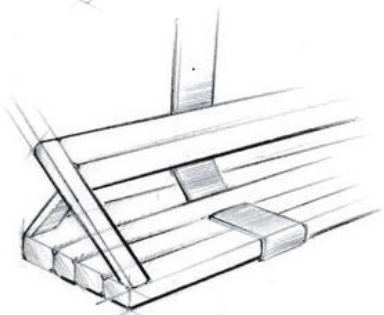
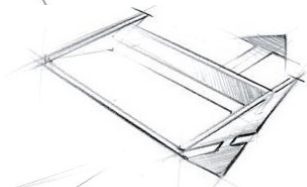
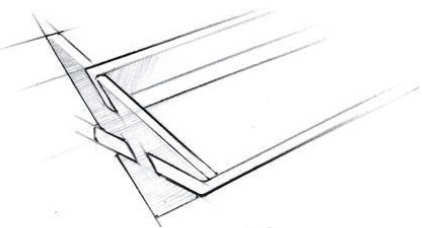
01

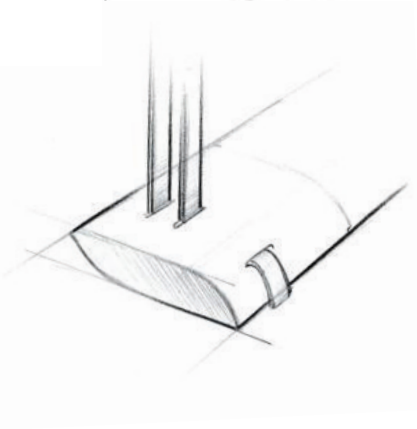
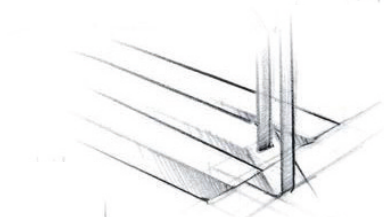
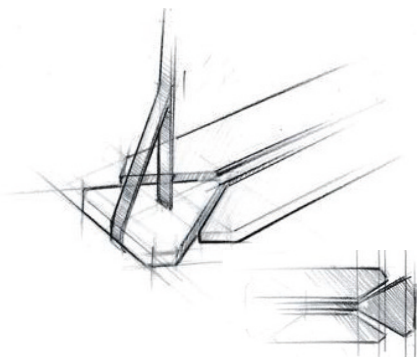
Grundgeometrische Körper, Würfel, Zylinder, Quader

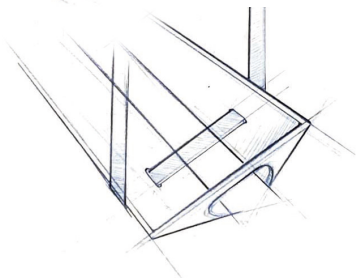
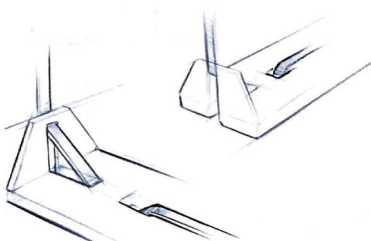
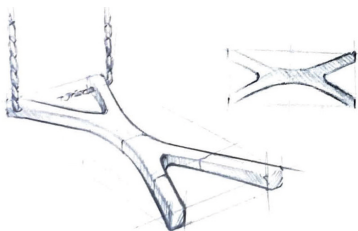


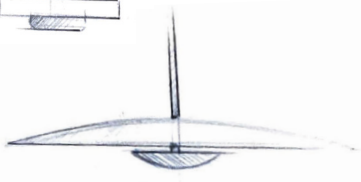
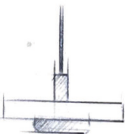
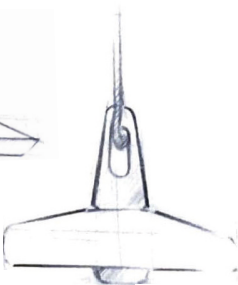
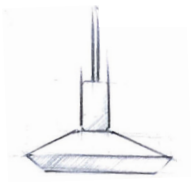
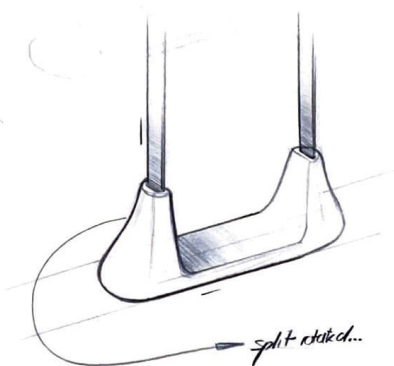


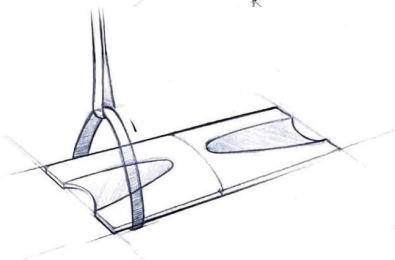
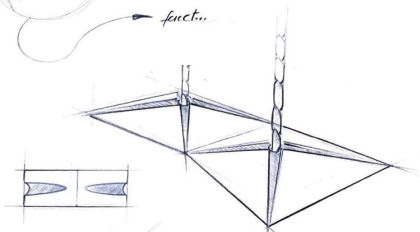
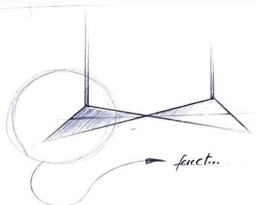
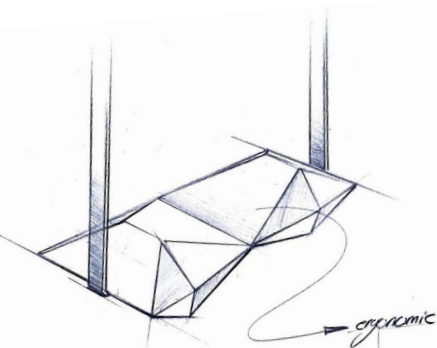






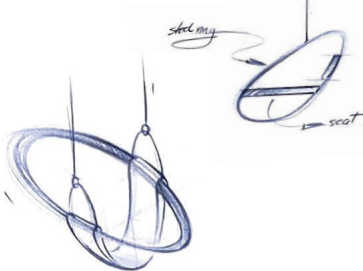
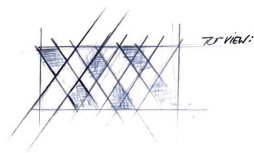
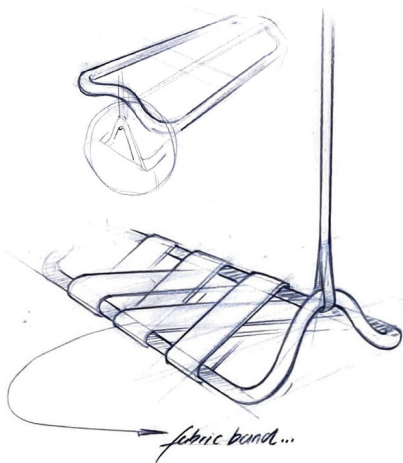






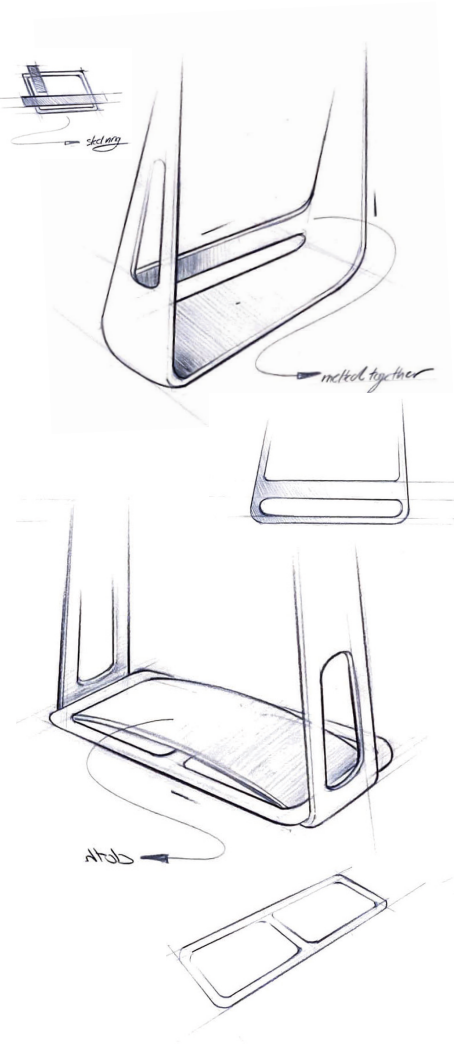
09

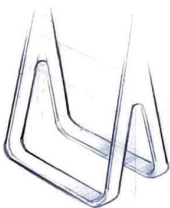
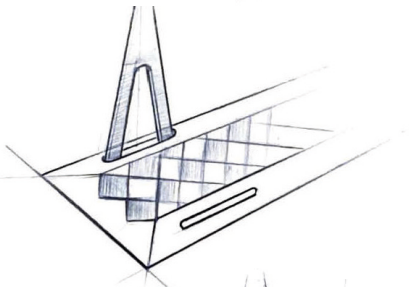
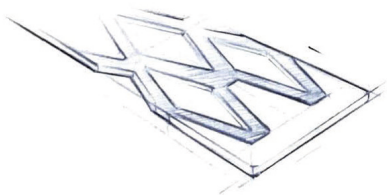
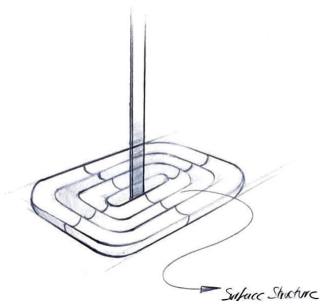
Konstruktive Strukturen (Stäbe, Gewebe, Schnur, Textil) Stäbe (Addition)

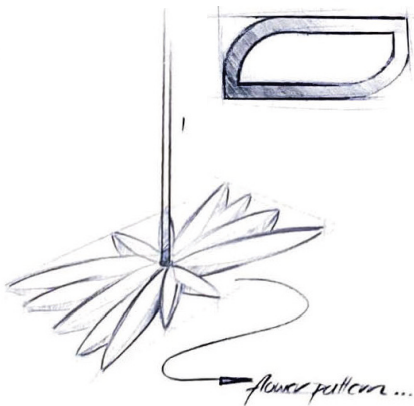
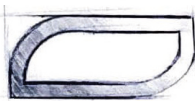
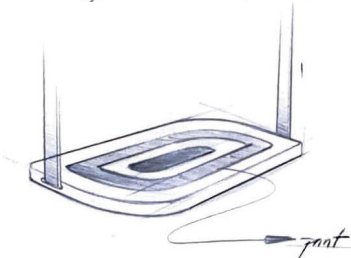
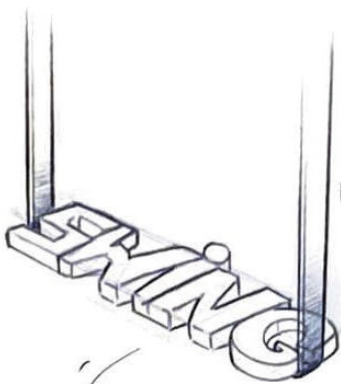


10

Durchdringen
Verschmelzen, Umgreifen







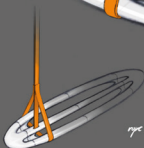
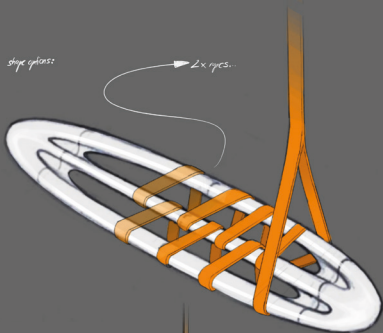


top view:



shape options:

2x rips...



rip options:

